

# DGAL BASKETBALL

## **Senior & Junior Division Rules will be governed by the standard Rules set forth by the MIAA except here noted as follows.**

**Uniforms:** For game play, team shirts, shorts (no sweat pants), and sneakers are required. No jewelry shall be worn during the game, & long hair should be tied away from the face.

Reversible shirts will be provided for each player, t-shirts with sleeves MUST be worn underneath. Shirts will be white on one side and green on the other. Home team will wear their shirts with the green side out. Players are responsible for the shirts. Shirts will be collected and returned at the finish of the player's last game of the season. Parents should be made aware that they will be financially responsible for the shirts that are lost or damaged (from non DGAL situations) during the course of the season.

**Game Clock:** Games will be played on a running time basis with four eight-minute quarters. The clock will be stopped for substitution, time outs, shooting fouls and for all fouls in the last minute of the game. There will be a five-minute break between halves.

**Play Requirements and Substitutions:** Each girl is required to play at least sixteen minutes in every game. The clock will be stopped and the buzzer sounded as close as is reasonably possible to the four minute mark of each quarter for substitutions. This is the only time during the quarter that substitutions will be allowed except as follows:

- a. An injury
- b. A player is fatigued and requests to be taken out
- c. A player picks up her third foul of the 1<sup>st</sup> half or her fourth foul before the start of the fourth quarter
- d. Any reason noted in the coaching responsibility or technical foul section on the Rules of Sportsmanship and Conduct page.
- e. In the last four minutes of the game there will be free substitution in for any player who has played their minimum required sixteen minutes.

Each player is required to play at least eight minutes in the first half except as noted above. *If a player does not get her full eight minutes in the first half, every effort should be made to make up for those minutes in the second half.* In the event, that a player arrives before the start of the second quarter (before the ball has been put into play), said player should play the full eight minutes in the second quarter. If this is not possible because a coach would not be able to play the other players their full eight minutes in the first half, then he/she should make up the time in the second half so that the late player gets her full sixteen minutes in.

If a player arrives after the start of the second quarter, but before the start of the second half that player is required to play at least a full eight minutes in the second half. If a player arrives after the start of the second half, playing time is up to the discretion of the coach.

**Overtime:** In case of a tie game at the end of regulation, a maximum of two three-minute overtime periods will be played. If the score is still tied at the end of the second overtime period, the game will end in a tie. Unused time outs from the first half will NOT carry over into the second half and unused time outs from the second half will NOT carry over into overtime. Each team will be allowed one time out in each overtime period.

**Official Scorers:** Each team will have a parent representative work the score table. One will be the official score keeper the other will run the clock and score board. Each coach will furnish the official score keeper with a team roster five minutes prior to the start of the game. Only players listed by the coach on this

roster will be allowed to play in the game. All players must report in at the scorer's table before entering the game.

**Fouling Out:** A player will be disqualified on attaining five personal fouls and may not return to the game. Only players listed by the coach on the roster will be allowed to play in the game. Seven team fouls in any half will result in a one on one situation. After there are ten team fouls in any half, all subsequent fouls will be two shot shooting fouls (except for a player control foul)

**Pressing:**

1. Junior Division
  - a. Pressing in the back court WILL NOT be allowed in the Junior League.
2. Senior Division
  - a. Pressing in the Senior division will be allowed all over the court only in the last four minutes of the fourth quarter by both teams IF:
    - i. Your team is behind
    - ii. Your team is up by NO MORE THAN 9 points

**Foul Line:** The foul line for the 3<sup>rd</sup> and 4<sup>th</sup> grade (PeeWee) division and 5<sup>th</sup> grade girls in the Junior Division will be closer to the basket than the regulation foul line and will be marked at the various gyms. It is at the coach's discretion that this foul line be used.

**Game Time:** Games will be played at 6:00, 7:00 and 8:00 PM on scheduled weeknights and on the hour on Saturdays as necessary. The first game will begin promptly at 6:05 PM. Gym doors will open at 6:00 PM for practice and games. There will be five minutes allowed for warm up between games. Referees will have the power to forfeit a game if a team is not ready to play by 6:10 PM for the first game and ten minutes after the starting time set forth for each subsequent game.

**Home Team:** The first team listed on the schedule is the home team. The home team will wear their shirts with the green on the outside.

**Cancellations:** School closing for bad weather will cancel all games and practices. The DGAL website will be updated with information about cancellations no later than 1 hour prior to the scheduled start of the day's first game.

**Rescheduling:** All make up games will be rescheduled as soon as possible. The league director will reschedule all games. Coaches must notify the basketball commissioner when canceling a game or practice for any reason other than weather.

**Dropping Players:** A coach may request to drop a player from their team roster for three unexcused practices and/or games missed. The basketball committee will look into the matter and decide if such action is in the best interest of the league, team, and child.

**Standings:** Standings will be determined as follows; two points will be awarded for a win, one point for a tie, zero points for a loss. Positioning in the playoffs will be determined by these totals. If two teams have the same point total, then the first tiebreaker will be head to head competition. If these teams have split games, then it will go to a coin toss.

**Scores:** The winning team coach (Junior and Senior divisions) must report their game score to the commissioner within 24 hours of game completion.

**Playoffs/Championships:** In all divisions, all teams will compete in a season ending tournament for championship.

**All Star Team Selection:** All Star teams will be selected by a vote BY THE PLAYERS for players on their team. In the Senior Division there will be three players selected from each team. In the Junior Division, there will be two players selected from each team. In the case of a tie in the voting, the coaches of the team will vote as a tie breaker.

**PeeWee Division Rules:** The following rules will pertain only to the PeeWee division

1. The basket height will be 8 feet
2. Zone defense must be played at all times
3. There is no stealing the ball from a players hands or off the dribble
4. Defense must not pick up offensive player until that player reaches the top of the key
5. No scorebook will be kept. Each team must assign parents to run the clock/scoreboard.
6. Because there is no book, players will not foul out. However, coaches should manage players who continually foul
7. No standings will be kept
8. An end of season tournament will be held. Brackets will be randomly selected.

## RULES OF SPORTSMANSHIP AND CONDUCT

**Coaching Responsibilities:** Head Coaches are the focal point for all conduct concerning their team. They are responsible for themselves, their assistants, their players and their fans. That being said, a head coach or acting head coach should handle given situations as follows:

- a. If you feel that a player is being disrespectful, irresponsible, or out of control, remove her from the game long enough to calm down. This is another exception to the “Play Requirements & Substitutions”
- b. The same holds true for parents, and should a player or coach be heckled or demeaned by any fan rooting for either team during the game. If you as coach know that it is a fan rooting for your team that is responsible for any unacceptable behavior, it is the responsibility of the head coach to deal with the offender. If the problem persists, the offender will be asked to leave the gym, and the coach will get a bench technical.
- c. One of the rules of sportsmanship that has often been overlooked in the past is **RUNNING UP THE SCORE**. Coaches should know when a game is out of reach. When games get to that point common sense should take over and coaches should pull back their better players. Some coaches in the past have also wondered what they can do to stop their players. Here are suggestions for those of you who may not know what to do:
  - i. Sit down your best player who usually plays most of the game and give the extra time to players who don’t get extra time
  - ii. Tell your best play to try to get the ball o the other girls who very rarely get shots or very rarely score.

If you do either one of these things and your weaker players score an extra basket or two, so be it, but at least in the spirit of Sportsmanship you should feel good that you did all you could not to embarrass the players on the other team.

**Technical Fouls:**

- a. Any coach or player who receives two technical fouls during game for any reason will be disqualified from the game.

- b. Any coach or player that receives two technical fouls for disciplinary infractions during the season (they do not have to be during the same game) will be suspended for one (1) game. Any subsequent technical fouls for disciplinary infractions for any coach anytime during the remainder of the season will result in his/her suspensions for the remainder of the season. Any technical fouls for a player after her two technical fouls for disciplinary reasons will result in another game suspension and review by the board of directors concerning any other penalties.
- c. Coaches must report to the commissioner any technical fouls that they or any member of their team, coaching staff, or team parent receives within 24 hours of the infraction occurring

**Rule Misunderstandings:** Keep a copy of these written rules with you for all games. If there is ever a question as to a league rule that a referee is apparently not aware of, request an official time out and show the written rule to the referees. These referees sometime work several different leagues that have their own modified set of rules and may not always be aware of our modifications. If after an attempt to correct a situation like this, you do not get satisfaction, let it go and bring the problem up to the Commissioner of your division at a later time. Any other problem with an individual referee should be dealt with by the coach during or even after the game, but should be brought to the attention of your Commissioner.